

Add/Update/Delete eNB & Update gNB REST APIs Design

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Introduction

This design matches the requirements in the following USs:

[RIC-431](#) - Getting issue details...

STATUS

[RIC-432](#) - Getting issue details...

STATUS

[RIC-433](#) - Getting issue details...

STATUS

[RIC-434](#) - Getting issue details...

STATUS

RnibReader Changes

We shall add a new proto message, named `AdditionalCellInformation`:

```
message AdditionalCellInformation {
    float cell_latitude = 1;
    float cell_longitude = 2;
    float antenna_height = 3;
    float antenna_azimuth_direction = 4;
    float antenna_tilt_angle = 5;
    float antenna_max_transmit = 6;
    float antenna_max_gain = 7;
    uint32 sector_id = 8;
}
```

- Expand **ServedCellInfo** (enb.proto) with this proto message:

enb.proto

```
message Enb {
    EnbType enb_type = 1;
    repeated ServedCellInfo served_cells = 2;
    repeated string gu_group_ids = 3;
}

message ServedCellInfo {
    ...
    AdditionalCellInformation additional_cell_information = 16;
}
```

- Expand **ServedNRCellInformation** (gnb.proto) with this proto message:

gnb.proto

```
message Gnb {
    repeated ServedNRCell served_nr_cells = 1;
    repeated RanFunction ran_functions = 2;
}

message ServedNRCell {
    ServedNRCellInformation served_nr_cell_information = 1;
    repeated NrNeighbourInformation nr_neighbour_infos = 2;
}

message ServedNRCellInformation {
    ...
    AdditionalCellInformation additional_cell_information = 16;
}
```

E2 Manager Configuration Changes

Add a new configuration key to the yaml file.

Recently we've added:

```
stateChangeMessageChannel: RAN_CONNECTION_STATUS_CHANGE
```

Now we shall add a new channel for RAN changes:

```
ranManipulationMessageChannel: RAN_MANIPULATION
```

This key, as others, should be read to the app's configuration which is injected to various flows.



This key will be used by RnibWriter for adding/updating/deleting eNBs and updating gNBs.

RnibWriter will trigger Sdl.SetAndPublish method, sending the RAN_MANIPULATION channel, and one of the following events:

```
<RAN_NAME>_ADDED
<RAN_NAME>_UPDATED
<RAN_NAME>_DELETED
```

RnibWriter Changes

- Modify the following method:

```
SaveNodeb(nbIdentity *entities.NbIdentity, nodebInfo *entities.NodebInfo) error
```

For Gnb type, we execute sdl's *Set* method.

For Enb type, we execute sdl's *SetAndPublish* method instead, sending RAN_MANIPULATION channel and <RAN_NAME>_ADDED event.

- Add the following methods:

```
RemoveServedCells(inventoryName string, servedCells []*entities.ServedCellInfo) error
UpdateEnb(nodebInfo *entities.NodebInfo, servedCells []*entities.ServedCellInfo) error
DeleteEnb(nodebInfo *entities.NodebInfo) error
```



I've already added the below method as part of the gNB update cells US (for a case we get an empty list from the client):

```
RemoveServedNrCells(inventoryName string, servedNrCells []*entities.ServedNRCell) error
```

Add eNB REST API



Agenda

- POST /v1/nodeb/enb is triggered, request body is validated
- Execute `GetNodeb` with RAN name coming from the request.
 - If we have a DB error or if it already exists error
- Create a `NodebInfo` struct with an **Enb** configuration, populate it with the request data and set its connection status to **DISCONNECTED**
- Execute `SaveNodeb`, where `sdl.SetAndPublish` will be triggered for eNB type, sending the **RAN_MANIPULATION** channel and the **<RAN_NAME>_ADDED** event.
- Return **201 CREATED** with `NodebInfo` response.

POST /v1/nodeb/enb

Request Body

```
{
  "ranName": "",
  "globalNbId": {
    "plmnId": "",
    "nbId": ""
  },
  "ip": "",
  "port": 1234,
  "enb": {
    "enbType": "",
    "servedCells": [{ }],
    "guGroupIds": [ "" ]
  }
}
```

AddEnbRequestHandler

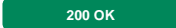
AddEnbRequestHandler

```
type AddEnbRequestHandler struct {
    logger           *logger.Logger
    rnibDataService  services.RNIBDataService
}
```

Sequence Diagram

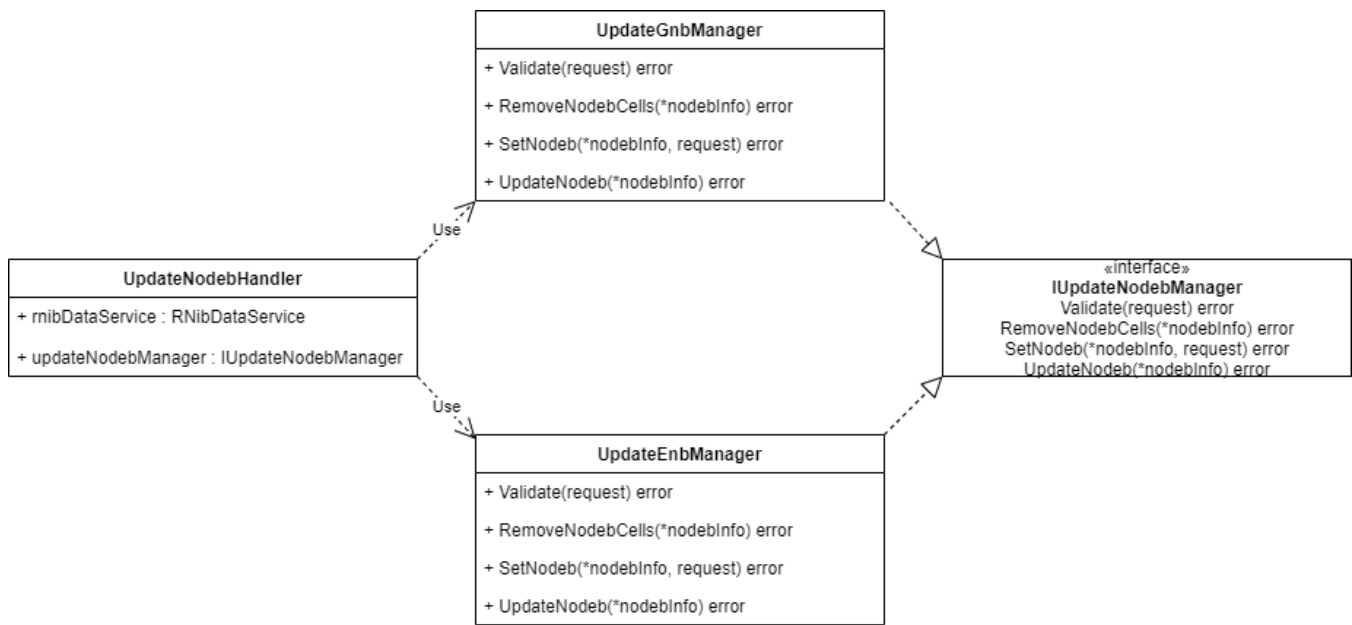


Agenda

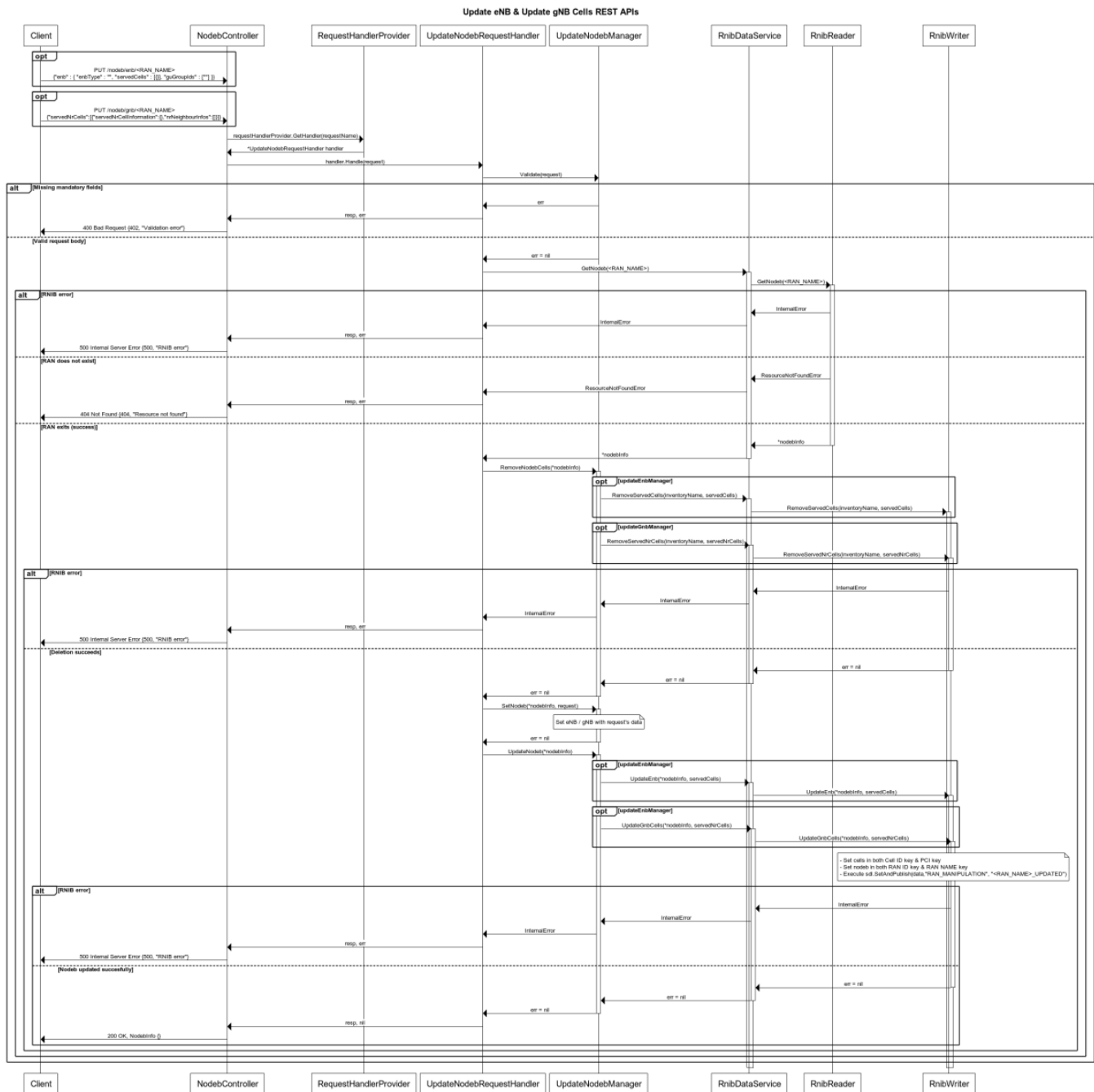
eNB	gNB	Notes
PUT /v1/nodeb/enb/<RAN_NAME> is triggered	PUT /v1/nodeb/gnb/<RAN_NAME> is triggered	Request body is validated
Execute GetNodeb with RAN name coming from the request		If we have a DB error or if it doesn't exist error
Execute RemoveServedCells to remove the existing eNB cells	Execute RemoveServedNrCells to remove the existing gNB cells	
Set the nodeb with the request's data		
Execute UpdateEnb	Execute UpdateGnbCells	Set cells in both Cell ID key & PCI key Set nodeb in both RAN ID key & RAN NAME key Execute sd1.SetAndPublish, sending the RAN_MANIPULATION channel and the <RAN_NAME>_UPDATED event.
Return  with NodebInfo response.		

PUT /v1/nodeb/enb/<RAN_NAME>	PUT /v1/nodeb/gnb/<RAN_NAME>
<div>Request Body</div> <pre>{ "enb": { "enbType": "", "servedCells": [{}], "guGroupIds": [""], } }</pre>	<div>Request Body</div> <pre>{ "servedNrCells": [{ "servedNrCellInformation": {}, "nrNeighbourInfos": [{}], }] }</pre>

UpdateNodebHandler



Sequence Diagram



Update eN... APIs.txt

Delete eNB REST API

Agenda

- DELETE /v1/nodeb/enb/<RAN_NAME> is triggered.
- Execute GetNodeb with RAN name coming from the request.
 - If we have a DB error or if it doesn't exist error
 - If nodeb is of type gNB error
- Execute RemoveEnb
 - Remove cells from both Cell ID key & PCI key (call *RemoveServedCells*)
 - Remove nodeb from both RAN ID key & RAN NAME key
 - Remove nbIdentity
 - Execute *sdl.SetAndPublish*(data,"RAN_MANIPULATION", "<RAN_NAME>_DELETED")
- Return **204 NO CONTENT** response.

DELETE /v1/nodeb/enb/<RAN_NAME>

DeleteEnbRequestHandler

```
type DeleteEnbRequestHandler struct {
    logger          *logger.Logger
    rnibDataService services.RNIBDataService
}
```

Sequence Diagram

